

MERGO

Mooc in Enology aimed at Reinforcing competences applying Game-based approach and Olfactive learning for the wine tasting



IO2 MERGO MOOC

MERGO

Project number

2020-1-IT02-KA203-080040

Mooc in Enology aimed at Reinforcing competences

applying Game-based approach and Olfactive

learning for the wine tasting



Co-funded by the European Union

Partnership:

- University of Foggia (UNIFG) Italy
- Smarted (SM) Italy
- Universidade De Tras-On-Montes E Alto Douro (UTAD) Portugal
- University Of Cukurova (CU) Turkey
- Vignerons Bio De Nouvelle-Aquitaine (VBNA) France
- Universtiy of Zagreb (UNIZG) Croatia
- Organizzazione Nazionale degli Assaggiatori di Vino (ONAV) Italy





MERGO

Mooc in Enology aimed at Reinforcing competences applying Game-based approach and Olfactive learning for the wine tasting

The images of the first page are generated by Artificial Intelligence in Bing AI creator

(<u>www.bing.com/create</u>).

This project has been funded with support from the European Commission. This publication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

Index

How	How to access the MOOC							
Mul	Multilanguage							
The course								
	1.	Innovative pedagogical MERGO approach in wine tasting						
	2. TUIs	The application of olfactory learning on distance teaching: the role of 6						
	3.	The vineyard and the grape quality						
	4.	White and rosé wines						
	5.	Red wines and ageing						
	6.	Wine odors and defects: sensory evaluation						
	7.	Wine tasting techniques						
	8.	Sweet, fortified and sparkling wines						
	9.	Organic Biodynamic and Natural wines						
	10.	European viti-oenology: a wine survey						
Lear	Learning outcomes							
Background and Requirements10								
Appearance of the MOOC on EduOpen11								
Module n. 1: Innovative pedagogical MERGO approach in wine tasting (UNIFG) 								
Module n.2: Tangible User Interfaces for the wine sector (SM)1								
Module n. 3: The vineyard and the wine quality (UNIFG)								
Μ	Module n. 4: White and rosé wines (UNIZG)17							
Μ	odule	n. 5: Red wines and aging (UNIFG)18						
Μ	odule	n. 6: Wine odors and defects: sensory evaluation (CU)						
M	odule	n. 7: Sweet, fortified and sparkling wines (VBNA)						

Module n. 8: Organic, biodynamic, and natural wines (ONAV)
Module n. 9: Wine tasting techniques (UTAD) 22
Module n. 10: A survey of Italian, French, Croatian, Turkish and Portuguese grape
varieties (ALL)

How to access the MOOC

Any student that intends to study the course "Enology and Olfactory Learning" must access to the link https://learn.eduopen.org/eduopenv2/course_details.php?courseid=564.

Multilanguage

The course is created in 6 different languages:

- English
- Italian
- Croatian
- Turkish
- French
- Portuguese

The course

The course is divided into 10 lessons:

- 1. Innovative pedagogical MERGO approach in wine tasting
- 2. The application of olfactory learning on distance teaching: the role of TUIs
- 3. The vineyard and the grape quality.
- 4. White and rosé wines
- 5. Red wines and ageing
- 6. Wine odors and defects: sensory evaluation.
- 7. Wine tasting techniques.
- 8. Sweet, fortified and sparkling wines
- 9. Organic Biodynamic and Natural wines.
- 10. European viti-oenology: a wine survey

Each lesson has a video-introduction with a brief lesson held by a lecturer which is expert in the specific field and some slides useful for the learner in order to deepen their understanding on wine tasting, viticulture and enology.

The MOOC is developed in the framework of the European Project called MERGO (Mooc in Enology aimed at Reinforcing competences applying Game-based approach and Olfactive learning for the wine tasting Grant Agreement 2020-1-IT02-KA203-080040) funded by the European Commission in the programme Erasmus+Key Activity 2 - Higher Education field.

The Partnership involved in this project is led by University of Foggia in Italy with three Higher Education institution namely the Universidade De Tras-On-Montes e Alto Douro in Portugal, the University of Cukurova in Turkey and University of Zagreb in Croatia, two associations Organizzazione Nazionale degli Assaggiatori Vino - ONAV in Italy and Vignerons Bio De Nouvelle-Aquitaine in France and a company called Smarted in Italy.

Each Partner took care of a lesson, in particular:

- UNIFG was responsible for the lesson 1 (Pedagogical), Lesson 3 and Lesson 5.
- UTAD was devoted to lesson 8.
- CU recorded the lesson 6.
- ONAV was fully involved in the lesson 6.
- UNIZG was addressed in the lesson 4.
- VBNA was responsible for the lesson 9.
- SM took care of the contents of the lesson 2 (technological).

All the Partners were involved on their competence in order to produce an homogenous syllabus on the basis of the analysis done in the Intellectual Output 1.

The MOOC includes theoretical lectures based on enology topics, i.e. vineyard and the grape quality, organic wines, wine defects, sensory evaluation of wine, wine tasting techniques, valorisation of autochthons vineyards, production chain, etc.

The project MERGO aims to bridge the MOOC learning with the procedural learning for the recognition of sensory features using Tangible User Interfaces (TUIs). The project developed an ICT innovative tool that allows the student an autonomous training with olfactory stimuli and applying a validated framework delivered with a scientific approach, applying artificial intelligence modules (adaptive artificial tutors).

Each lesson also permits a sensory learning experience although the course is online. The learner could exploit an olfactory kit and download on its smartphone an application that allows to train the olfactory learning by experience and in a gamified way.

The expected impact is to innovate the MOOC sector by including procedural and autonomous learning using Internet of Things, Smart Objects and Tangible User Interfaces (TUI) for a concrete and multisensory approach.

Practical experiences during the course are based on the MERGO Odour Wine Game

(https://play.google.com/store/apps/details?id=it.smarted.mergo&hl=it&gl=US) downloadable on Android devices equipped with NFC antennas. By tagging all the olfactory kits with NFC passive antennas it is possible to train autonomously and apply the competences achieved during the online course. More information about olfactory learning please visit (https://mergoproject.eu/).

Learning outcomes

The course is for people that have the intention to have a consistent and scientifically validated approach to the wine in the field of oenology and viticulture.

The course aims to provide the basic competencies in the field, offering a first overview in the oenology sector.

The innovative approach of the course allows the student could concretely learn the initial concepts of wine tasting or train their olfactory skills, embedded in an oenology course. Indeed, the course aims to bridge the MOOC learning with the procedural learning for the recognition of sensory features using Tangible User Interfaces (TUIs). These interfaces are a complete innovation in the sector and represent the laboratory side of the learning online activities. The student is able to train own senses autonomously also at home, by setting up the innovative platform. It is important to underline that the olfactory learning with the sommeliers' kit is not mandatory in order to gain the final certification. It represents an additional value that aims to deepen the knowledge and improve the learning by doing approach.

The learning outcomes are the following:

- Demonstrate an understanding of the various sensory,
- Identify key factors in the viticulture filed
- Understand basic winemaking practices
- Understand the difference between types of wine
- Recognize the main varieties and wine types as they relate to different countries of the Europe
- Identify the principles of the wine tasting tecniques
- Train your olfactory skills with a practical approach connected to the theoretical lessons

Background and Requirements

Although it is open to all the students, the MOOC could meet the interest of the following :

1) Students in universities in the faculty of Agriculture and enology; Food Engineering, Chemical.

2) Professionals in the wine production chain, namely:

i) winemaking companies;

ii) professionals in the management of different viticulture phases for the highquality wine production;

iii) staff addressed at the maintenance of qualitative standards;

iv) people who works in the defence of autochthone vineyards;

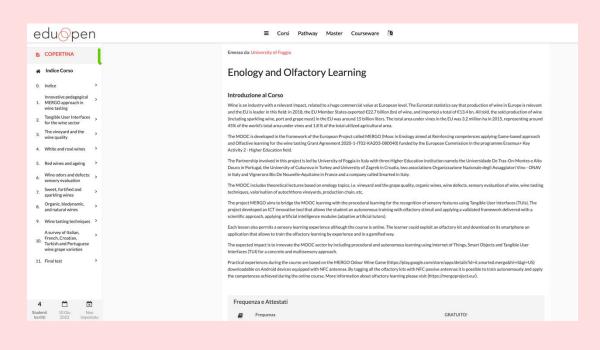
v) independent wine producers.

3) Training sommeliers and enthusiasts of wine tasting.

Appearance of the MOOC on EduOpen

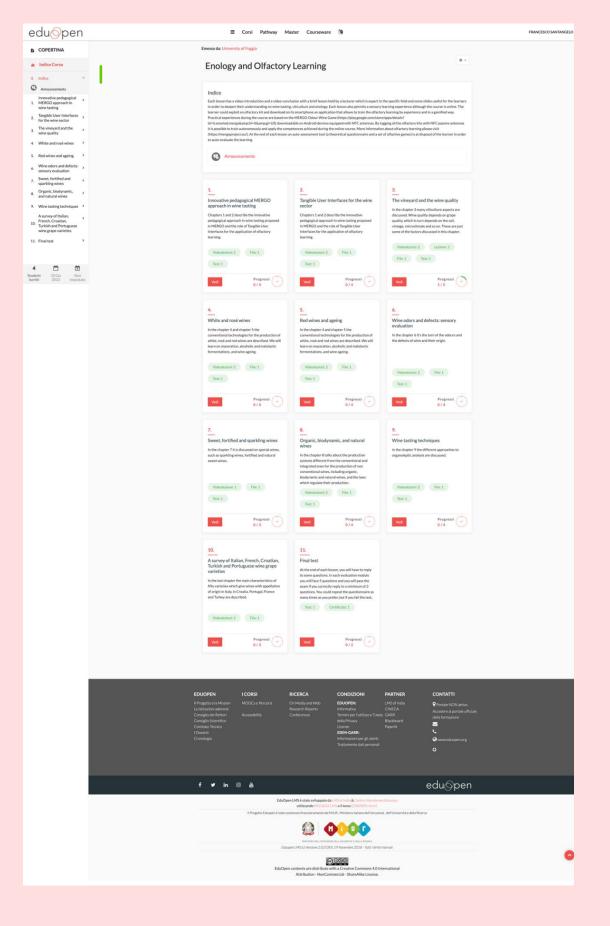
edu⊘pen		Corsi Pathway Master	Courseware		
	ESPLORA IL CATALOGO CORSI				
	Cerca i Corsi Online (titolo, descrizione, tag)				T H H
	Imiel Corsi Corsi				
	UNIVERSITY OF FOGGIA	UNIVERSITY OF FOGGIA			
	Enology and Olfactory Learning	Innovative Distance Teaching Methods			
	©0 Ore 🕏	@ 30 Ore			
	Continua	Continua 🤁			
			/edi Altri		
	EDUOPEN I CORSI Il Progetto e la Mission La Istituitoria aderenti Consiglio de Reforman Consiglio Scientifico Constato Tecnico IDocenti Cronologia	RICERCA orsi On Media and Web Research Reports Conferences	CONDIZIONI EDUOPEN: Informativa Termini per futilizzo e Tutel della Pricaso Licerce IDEM-GAR: Informazioni per gli utereli Trattamento dati personali	PARTNER LMS of India CINECA a GARR Blackboard Paperlit	CONTATTI Protrate NON ataka Accodere al portiale utificiale dela formatione C C Winneduspenione D
	f 🎔 in 🛛 🛎				edu©pen
	II Progetto Ec				
		EduOpen contents are distribute v	vith a Creative Commons 4.0 In mercial - ShareAlike License.	ternational	

The EduOpen Platform webpage, where people can find the MERGO miniMOOCs



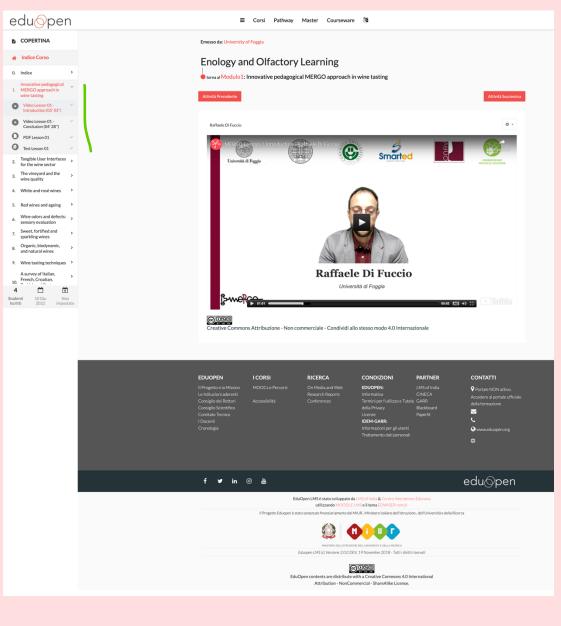
11

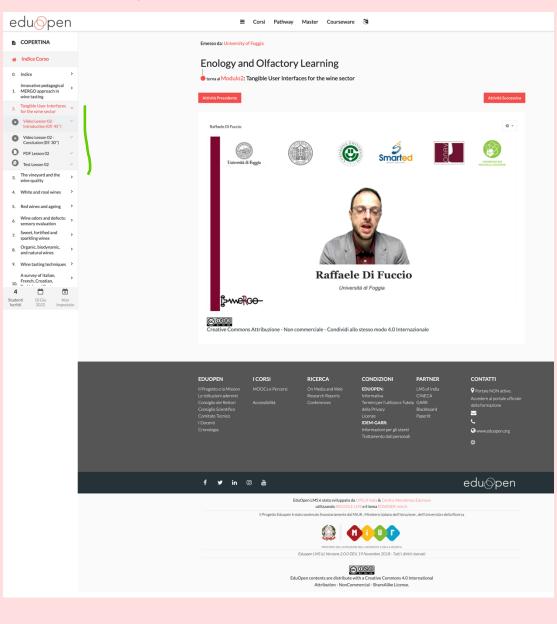
First page of MERGO miniMOOCs: the Cover, with an introduction to the course and all the references explaining that MERGO is an Erasmus+ Project funded by the European Commission



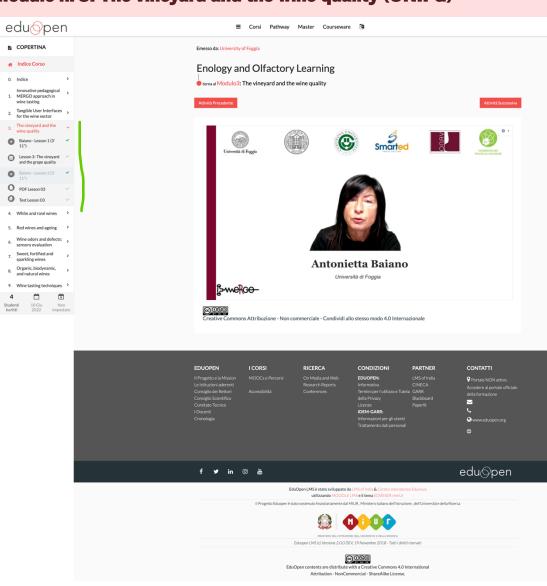
The miniMOOCs index, with the 10 module and the Final Test

Module n. 1: Innovative pedagogical MERGO approach in wine tasting (UNIFG)

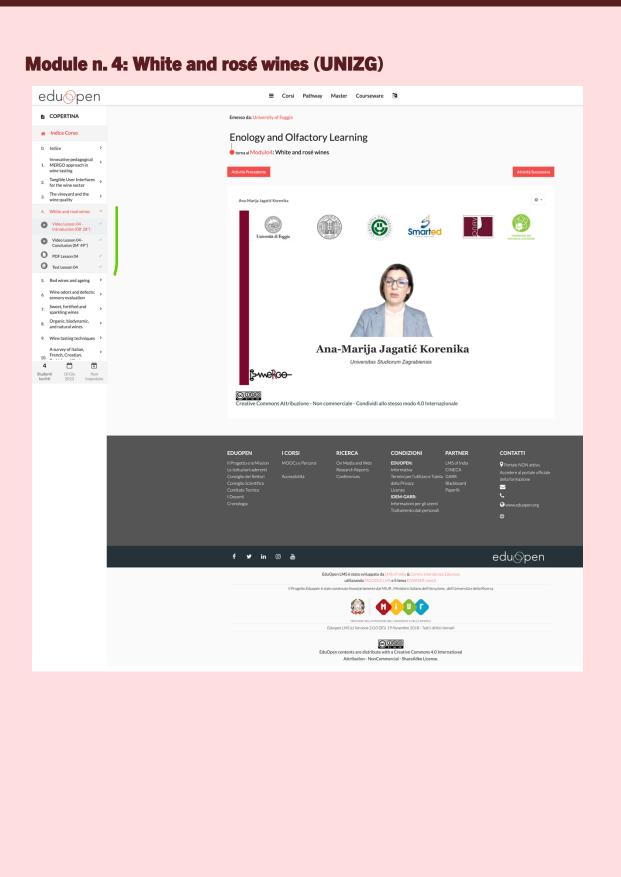


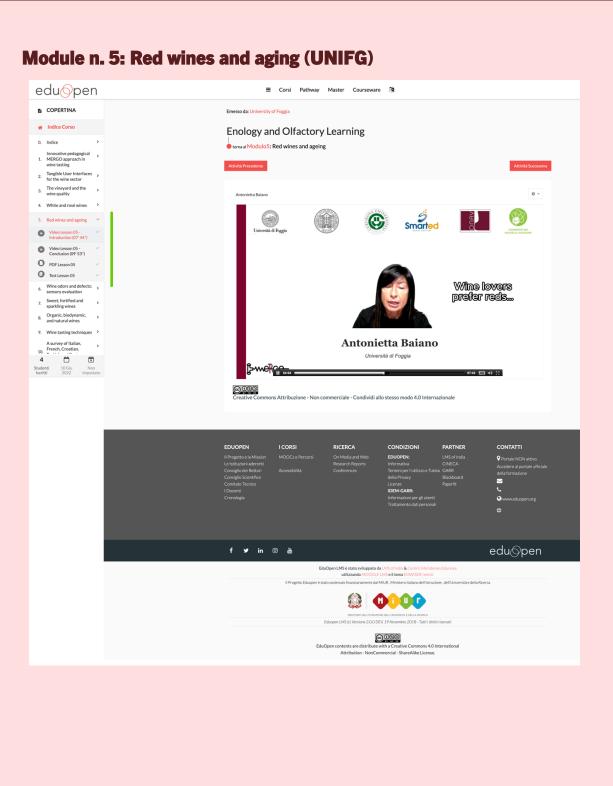


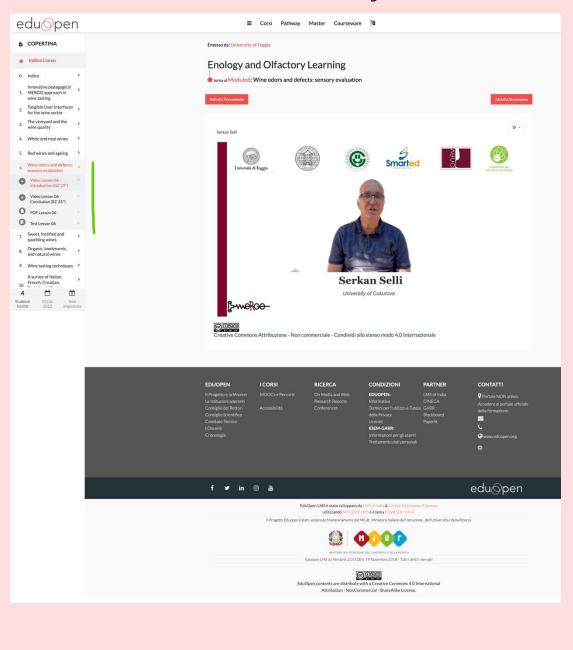
Module n.2: Tangible User Interfaces for the wine sector (SM)



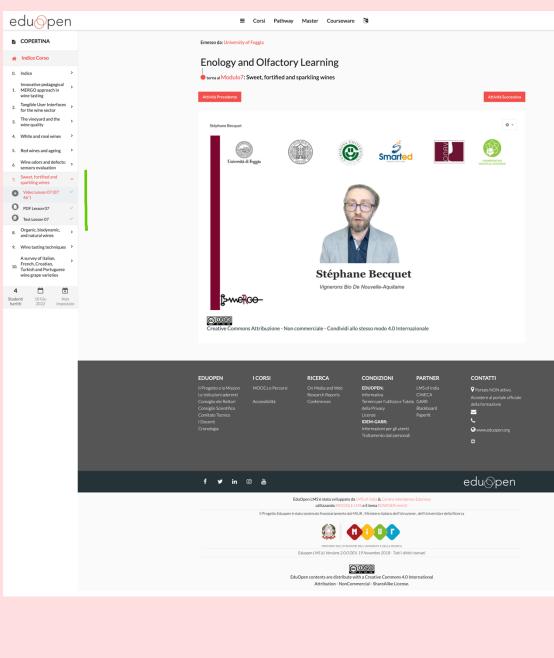
Module n. 3: The vineyard and the wine quality (UNIFG)



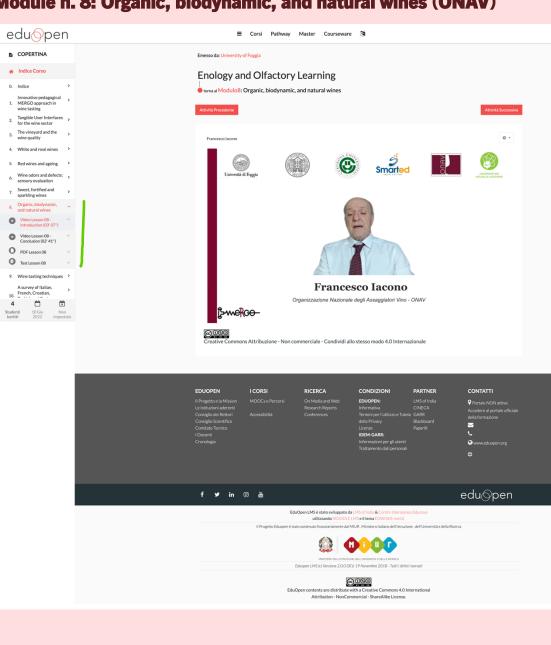




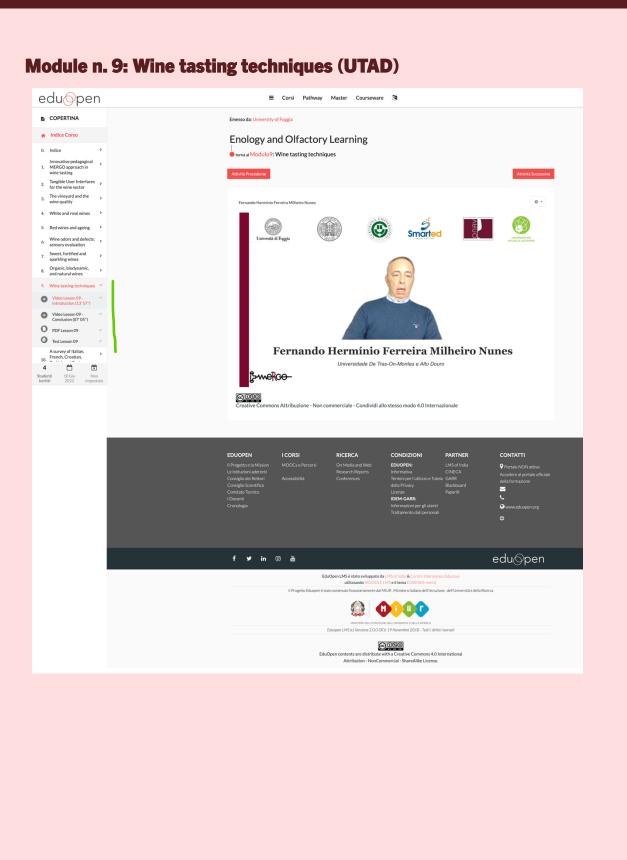
Module n. 6: Wine odors and defects: sensory evaluation (CU)



Module n. 7: Sweet, fortified and sparkling wines (VBNA)



Module n. 8: Organic, biodynamic, and natural wines (ONAV)



Module n. 10: A survey of Italian, French, Croatian, Turkish and Portuguese grape varieties (ALL)

